

# Design and Operational Insights for Autonomous Vehicle-based Storage and Retrieval Systems

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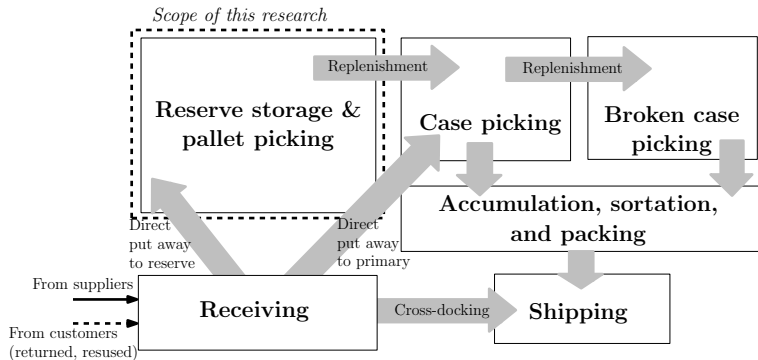
# Outline

- 1 Scope and System Description
- 2 Design Parameters and Trade-offs
- 3 Analytical Model to Evaluate Design Trade-offs
- 4 Design Insights and Effect on System Performance
- 5 Conclusions

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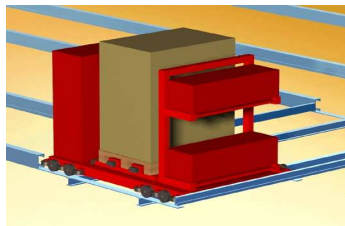
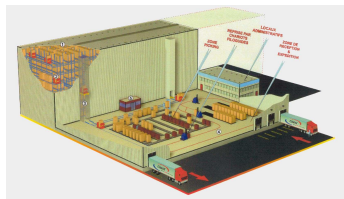
# Typical Warehouse Functions and Flows



- Reserve picking area handles unit-load operations
- Operations require high flexibility and responsiveness

# AVS/R System: Overview

- AVS/RS: Uses autonomous vehicles
- System configuration
  - ▶ Rectilinear movement
  - ▶ Horizontal movement (x and y axes) by autonomous vehicles
  - ▶ Vertical movement (z axis) by lifts
  - ▶ Vehicles move between tiers using lifts
- Modular and adaptive design



## Comparison: AS/RS and AVS/RS

Category	AS/RS	AVS/RS
Physical Configuration	Conveyors and Aisle-captive cranes as S/R devices	Vehicles and Lifts as S/R devices
Load Movement	Simultaneous	Sequential
Load/Unload Point	One per aisle	One per zone
System Throughput	Determined by capacity of crane per aisle and number of aisles	Determined by number of vehicles and lifts

**AVS/RS has potential to improve system efficiency, reliability, and throughput flexibility**

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# Design Parameters in AVS/RS

## System Sizing Decisions

- Number of vehicles and lifts, Depth/Width ratio
- Location of cross-aisle, number of zones

## Operational Decisions

- Vehicle assignment rule, dwell point policy, command cycle
- Storage policy, transaction scheduling policy (FCFS, Random)

## Need for Analytical Models

- Estimate transaction cycle time, queue lengths, throughput, vehicle utilization
- Quickly identify efficient operating range of design parameters



# Research Questions

## ● Influence of Depth/Width Ratio

- ▶ How does the Depth/Width ( $\frac{D}{W}$ ) ratio (deep aisles and shallow cross-aisle or shallow aisles and deep cross-aisle or somewhere in between) affect the system performance?

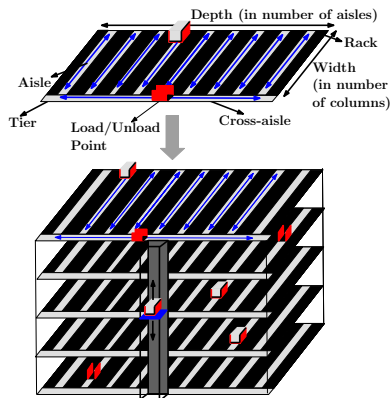
## ● Influence of dwell point policies

- ▶ How does the dwell point policy (Point of Service Completion (POSC), End of Aisle (EOA), and Load/Unload point (LU)) affect the system performance?

## ● Influence of zones

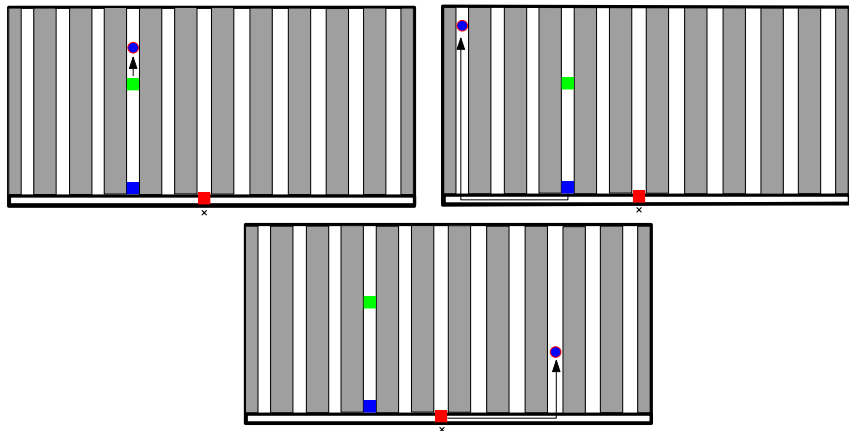
- ▶ How does the number of zones affect the system performance?

# Modeling Approach - Single Tier, a Building Block



- What are the tradeoffs involved in single tier system with autonomous vehicles?
- Efficient single tier systems form effective building blocks for multi-tier systems

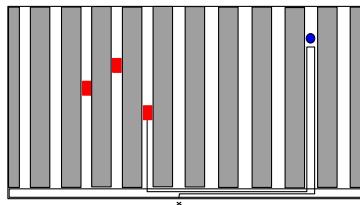
## Effect of Dwell Point Policy: Retrieval



How does the dwell point policy influence storage and retrieval cycle times?

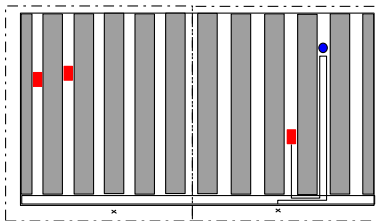
# Effect of Number of Zones: Retrieval

Case 1 - One Zone



VS.

Case 2 - Two Zones



**Tradeoffs between: reduced horizontal travel and loss of vehicle pooling**

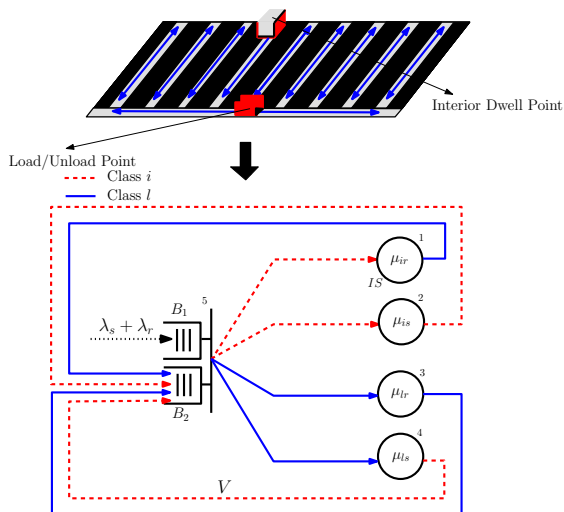
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# Assumptions

- System Design Assumptions
  - ▶ One Load/Unload point (relaxed later)
  - ▶ Single command cycle
  - ▶ Random vehicle assignment
  - ▶ POSC dwell point policy (relaxed later)
  - ▶ Random storage policy
  - ▶ FCFS transaction scheduling
  
- Model Assumptions
  - ▶ Poisson arrivals
  - ▶ No blocking during vehicle movement

# Queuing Model to Analyze Design Trade-offs



Model solved using a decomposition-based approach

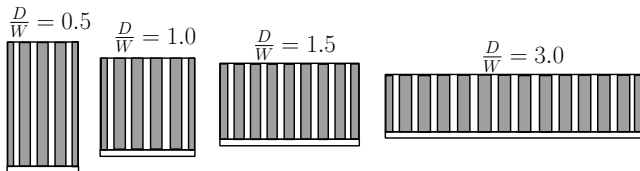
# Performance Measures

- 1 Vehicle utilization
- 2 Average number of transactions waiting for service
- 3 Expected storage cycle time and retrieval cycle time
- 4 Distribution of vehicles in the tier



# Model Validation against Simulation

- 1 Depth/Width Ratio=0.5, 1, 1.5, 3



- 2 Number of storage locations = 2000, 4000, 7300
- 3 Number of vehicles = 1, 3, 5, 10
- 4 Transaction arrival rate (pallets/hr) = 20-430 in increments of 10 pallets/hr

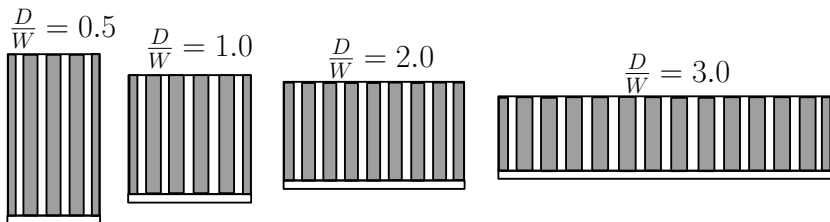
- 240 cases analyzed using AutoMod<sup>©</sup> simulation package
- Maximum absolute percentage errors in vehicle utilization and cycle times are 2% and 10% respectively

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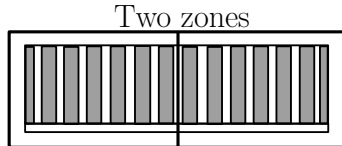
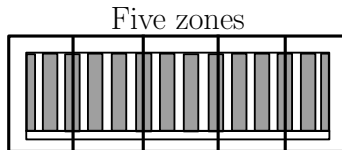
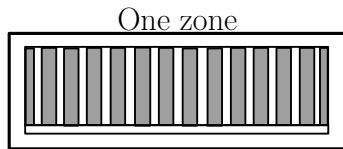
# Effect of $\frac{D}{W}$ Ratio: Insight 1

What is the optimal Depth/Width Ratio=0.5, 1, 2 or 3?

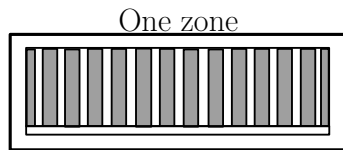




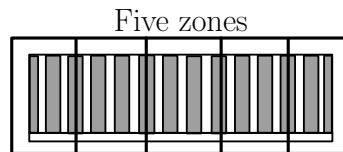
## Effect of Number of Zones: Insight 2



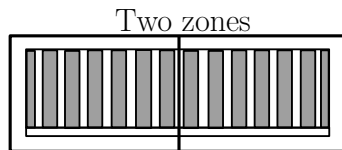
## Effect of Number of Zones: Insight 2



Increases vehicle travel times



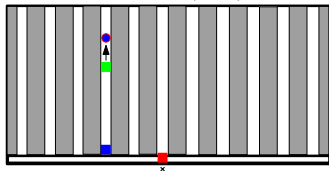
Increases transaction waiting times



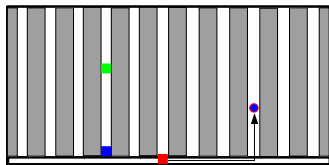
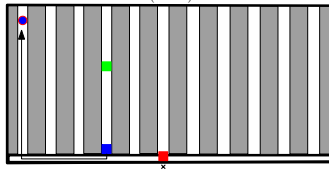
Typically 2-3 zones improves  
system performance

# Effect of Dwell Point Policy: Insight 3

Point of Service Completion (POSC) Dwell Point



End of Aisle (EOA) Dwell Point



Load/Unload (LU) Dwell Point

LU and EOA dwell point policies are better than POSC

## Overall Impact of Design Parameters Setting

**Example: 7300 Locations, 6 Vehicles,  $\lambda_s, \lambda_r = (75, 75)$  pallets/hr**

Comparison of Scenarios	$E[CT_s](\text{sec})$	$E[CT_r](\text{sec})$
One Zone, POSC Dwell, $\frac{D}{W} = 1.5$	147	187
Two Zones, LU Dwell, $\frac{D}{W}$ for each zone = 2	97	128

**$\sim 34\%$  reduction in  $E[CT_s]$  and  $\sim 32\%$  reduction in  $E[CT_r]$  with  
Two Zones, LU Dwell, and  $\frac{D}{W} = 2$  for each zone**



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# Conclusions

- Developed analytical model of a single tier
- Model validates well against simulation
- Computationally inexpensive – quick results
- Provided design insights for a single tier
- The number of zones and the Depth/Width ratio have a significant impact on system performance.